

Web Design Basics Skills

RED: assessed in 1st assessment

BLUE: assessed in 2nd assessment

3. Standard/Unit: HTML/CSS

PROJECT AND PROCESS MANAGEMENT SKILLS

- Launch HTML document in a browser (seen in screenshot)
- Create, lists, formatting, links, backgrounds, images in HTML code
- Identify HTML tags and syntax in accordance with W3C standards
- Create absolute hypertext links (seen in code screenshot)
- Apply design debugging techniques
- Demonstrate CSS syntax (seen in code screenshot)

4. Standard/Unit: Basic Principles of Graphic Design

PROJECT AND PROCESS MANAGEMENT SKILLS

- Project Planning
- Storyboarding
- Review and redesign
- File management and naming conventions (seen in code screenshot)
- Copyright and image standard practices (seen in code screenshot)

DESIGN SKILLS

- Identify and correctly use type families (e.g. old style, serif, san serif, script, modern, decorative)

6. Standard/Unit: Project Management and Timeline

PROJECT AND PROCESS MANAGEMENT SKILLS

- Storyboarding
- Build site with tools and audience restriction

DESIGN SKILLS

- Working with images and thumbnails
- Arranging text with images
- Creating a prototype
- Performing a technical test on a site
- Creating directory structure for images (seen in code screenshot)

TECHNICAL SKILLS

- Editing buttons
- Optimizing and sizing photographs

7. Standard/Unit: Image Use

PROJECT AND PROCESS MANAGEMENT SKILLS

- Plan an interactive image (seen in code screenshot)
- Evaluate and integrate interactive components into a website

DESIGN SKILLS

- Appropriate use of color, shapes and lines (elements of design)

TECHNICAL SKILLS

- Import/create images
- Layers
- Simple rollover images
- Working with images
- Troubleshoot interactive images