

Andrew Stanton Storytelling Checklist

NAME _____ PERIOD 1 2 3 4 5 6

- REMINDER:** Use what you know.
- REMINDER:** Storytelling is joke telling (structurally similar)
- REMINDER:** Stories are inevitable, but they are not predictable.
- REMINDER:** If things go static, stories die (because life is never static).
Less “and then”
- REMINDER:** Have constructed anticipation.
More “however” and “but”
- REMINDER:** Is your main character likeable? Why or How?

- Give your main character a condition that must be met to make them happy.

- What are the characters’ “spines”?
 - Character 1 _____
 - Character 2 _____
 - Character 3 _____
 - Character 4 _____
- Make audience care. How?

- What is the promise to the viewer?

- How are you making the audience work for their “meal”?

- Don't give audience 4, give them 2 + 2. How?

Reviewer's Name _____ 10 POINTS TOTAL _____

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