

FILM

STORYBOARDING BLOCKING & LIGHTING

PROJECT TITLE _____ PROD. # _____ DATE _____

TEAM _____ SCRIPT DATE _____

DIRECTOR _____ ARTIST _____

FRAME (camera view)

ECU CU MCU MS LS ELS

SET PLAN (top view for blocking and lighting)

Lens _____ Height _____

Blocking Elements

Daylight /// Light < Diffuser <| Bounce / Camera X Actor <0

Scene #

Shot #

Script Page(s)

Length of Shot

DESCRIPTION OF SCENE

ACTION

DIALOG

Light

Day

Night

Interior

Exterior

Sound

Sync

MOS

Wild